



# Bohemia's Woods and Fields

## VIOLONCELLO

60 Musical staff 60-65: Bass clef, 3/4 time signature. Measure 60 starts with a circled '6'. The staff contains a continuous eighth-note pattern. Measure numbers 40, 41, 42, 43, 44, and 45 are written below the staff.

66 Musical staff 66-73: Bass clef, 3/4 time signature. Measure 66 starts with a circled '7'. The staff contains a continuous eighth-note pattern. Measure numbers 46, 47, 48, 49 are written below the staff. Dynamics include *pp*, *ppp*, and *pppp*. A *Lunga pausa* marking is present at the end of the staff.

74 Musical staff 74-81: Bass clef, 3/4 time signature. Measure 74 starts with a circled '8'. The staff contains a continuous eighth-note pattern. Measure numbers 6, 8, 10, 9, 7 are written above the staff. A *Vla* marking is present. Dynamics include *p* and *con sordini*. A circled '10' is written above the staff.

101 Musical staff 101-106: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations.

106 Musical staff 106-111: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations. A circled '11' is written above the staff.

111 Musical staff 111-116: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations.

116 Musical staff 116-124: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations. Dynamics include *sempre p* and *p*. A circled '12' is written above the staff.

124 Musical staff 124-130: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations. Measure numbers 3, 4, 5, 6, 7 are written below the staff.

130 Musical staff 130-135: Bass clef, 3/4 time signature. The staff contains a continuous eighth-note pattern with various articulations. Dynamics include *sempre pp*. A circled '13' is written above the staff. The tempo marking is *L'istesso tempo, poco meno vivo (♩ = 116)*.

FAST